

Benedictine () -vs- Simpson (Calif.) ()
2021-02-26 at Redding, CA (Grant Center)

Site: Redding, CA (Grant Center)
Date: 2021-02-26 **Attendance:** 0 **Time:** 19:00
Officials: 1st Referee: , 2nd Referee:

Set Scores	1	2	3	4	5
Benedictine (3)	25	25	25	0	0
Simpson (Calif.) (0)	17	14	21	0	0

Benedictine ()

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
TM	TEAM	3	0	0	0	.000	0	0	0	0	0	0	0	0	0	0	0.0
1	Dapre Rogers	3	6	0	10	.600	1	0	0	0	0	2	0	3	0	0	7.0
4	John Dawson	3	2	1	3	.333	0	0	0	0	0	2	0	1	0	0	3.0
5	Garrett DeGrasse	3	2	4	7	-.286	1	0	0	0	0	1	0	1	0	0	2.5
6	Landon Fuller	3	8	5	16	.188	2	0	2	4	1	2	0	2	0	0	12.0
12	Harris Temple	3	3	2	7	.143	0	0	0	0	0	1	0	1	0	0	3.5
14	Bobby Henige	3	4	0	5	.800	2	0	1	2	0	2	0	0	0	0	6.0
21	Grant DeGrasse	3	0	0	0	.000	1	0	1	1	0	0	0	10	0	0	1.0
2	Tyler Sprungman	2	5	2	9	.333	0	0	0	1	0	0	0	1	0	0	5.0
3	Bromley Udall	2	0	0	2	.000	15	0	1	1	0	0	0	6	0	0	1.0
10	Daxton Tolman	2	0	0	0	.000	9	0	1	1	0	0	0	1	0	0	1.0
8	Trevor Medigovich	1	0	0	0	.000	7	0	1	1	0	0	0	0	0	0	1.0
17	Brian Mencke	1	1	0	1	1.000	0	0	2	0	0	0	0	1	0	0	3.0
19	Matthew Motes	1	5	0	7	.714	0	0	0	0	0	1	0	0	0	0	5.5
22	Timmy Le	1	0	0	0	.000	0	0	0	0	0	0	0	2	0	0	0.0
Totals		34	36	14	67	.328	38	0	9	11	1	11	0	29	0	0	51.5

Set	K	E	TA	%
1	0	0	0	0.000
2	0	0	0	0.000
3	0	0	0	0.000
4	0	0	0	0.000
5	0	0	0	0.000
0	0	0	0	.000

Simpson (Calif.) ()

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
TM	TEAM	3	0	0	0	.000	0	0	0	0	0	0	0	0	0	0	0.0
2	Mike Kagailis	2	2	0	2	1.000	0	0	0	3	1	2	1	5	0	0	4.0
4	Christian Murray	2	2	0	2	1.000	1	0	0	0	0	0	0	2	0	1	2.0
5	Nikos Kalagasidis	2	0	0	0	.000	17	0	1	1	1	2	0	5	0	0	3.0
9	Steven Brasher	2	5	0	5	1.000	1	0	0	0	0	1	0	3	1	5	5.5
12	CJ Waterman	2	0	0	0	.000	0	0	0	0	0	0	0	5	0	0	0.0
13	Chaz Omara	2	7	0	7	1.000	0	0	0	2	1	1	1	2	1	1	8.5
27	JJ James	2	0	0	0	.000	0	0	0	0	0	0	0	5	1	0	0.0
6	Gabe Caliwag	1	1	0	1	1.000	0	0	0	0	0	0	0	0	0	0	1.0
Totals		18	17	0	17	1.000	19	0	1	6	3	6	2	27	3	7	24.0

Set	K	E	TA	%
1	0	0	0	0.000
2	0	0	0	0.000
3	0	0	0	0.000
4	0	0	0	0.000
5	0	0	0	0.000
0	0	0	0	.000

